

## STREET STOCK CLASS

1. Weight classes to be: 5800 lbs      6000 lbs  
No weight to extend beyond or below front bumper.
2. Absolute stock front bumpers – no home made bumpers.
3. No snowplow frames
4. ENGINE and drive train must be same size as mass produced by factory and intended by original manufacturer. Fuel injection will be allowed for that year truck. No domed pistons. Cam with maximum lift of .490 allowed at the valve. Must have stock fan in place. Must be able to turn engine by hand to check.
5. No aluminum intakes unless original equipment. Original meaning for that particular vehicle, not engine. if it applies.
6. Single carbs, - maximum of 1" adapter plate allowed.
7. Headers allowed – exhaust to be street legal – no open exhaust.
8. No cylinder head or manifold modifications.
9. Fuel: must be pump gasoline only with an octane rating of no more than 95.
10. Tires: Must be road inspectable and street legal D.O.T. approved with 11.5" maximum tread width.
11. No drawbars allowed – pull off rear bumper or trailer hitch only. Maximum hitch height of 26".
12. No locked or limited slip front ends allowed in all stock classes.
13. No part of hitch may extend past the center line of rear end - hitch point can be no less than 36% of wheel base (Example – 131" wheelbase – hitch can be no less than 47 1/8" from center of axle)
14. Spring leaves to be maximum of 3/8" thick. Overall spring thickness maximum of 4" – absolutely nothing between springs and frame – no blocking.
15. Drive shafts must be protected by two (2) loops of either steel or chain placed at the discretion of the Judges.
16. No traction bars of any kind allowed.
17. Any hoods may be opened at any time by Judges.
18. 6 Cylinders may run aluminum intakes and electric fans.
19. All stock classes are allowed to run aluminum heads.

VIOLETION OF ANY RULES WILL BE A DISQUALIFICATION OF TRUCK AND DRIVER FOR THE EVENT AT WHICH THE VIOLATION TAKES PLACE – NO POINTS AND NO MONEY!

Also – all general rules will apply.

THESE RULES WILL BE ENFORCED ON A RANDOM BASIS.